Beis Yaakov Primary School
Year Reception Curriculum Map 2020-21

	Term 1	Term 2		Term 3	
	Autumn 1 Autumn 2 All About Me and All About Others	**Spring 1 People Who help Us**	**Spring 2 Animals, Minibeasts and plants**	**Summer 1 Traditional Tales**	**Summer 2 Holidays**
Communication and Language	Tell children about ourselves and listen to others. Talking about our day. Looking at our mouths in a mirror as we make sounds. Learning about other cultures and identities. Talk about the jobs that people do. **Learning Goal –** To be able to listen to stories and talk about them.	Talk about the jobs that people do. Look at the importance of rules and consequences of not following them. Children will get to ask questions to people in these professions. **Learning Goal** – Children respond to what they hear with relevant comments and questions.	Children talk to others about what they have learnt. What they can observe. Introduce a storyline into the role play area. **Learning Goal** – Children follow instructions and answer 'how' and 'why' questions about experiences.	Children talk to others about what they have learnt. Introduce a storyline into the Goldilocks, 3 Little Pigs & Jack and the Beanstalk role play. **Learning Goal** – Children follow instructions and answer 'how' and 'why' questions about experiences.	Children talk to others about what they have learnt. Introduce a storyline into the role play areas. **Learning Goal** – Children follow instructions. Listen to others. Concentrate during activities. Answer 'how' and 'why' questions about their own and others' experiences.
Personal, Social and Emotional Development	Learning how to look after ourselves, e.g. washing hands. Talking about our families and people who are special to us. Learning to make new friends. Visitors in class from other cultures showcasing their identities. **Learning Goal –** Show an interest in other people. Form friendships. Learning to manage and understand feelings.	Learning how to look after animals. Look at self-health and being safe and sensible **Learning Goal** – Children talk about how they and others show feelings. Children talk about how they and others show feelings, talk about their own and others' behaviour, and its consequences, and know that some behaviour is unacceptable.	Learning how to look after animals, e.g. feeding them. Look and listen to a variety of books and ask and answer questions about them. **Learning Goal** – Hold conversations and take into account other opinions. Know that some behaviour is unacceptable. Select own activities and resources.	Talk about the feelings of the characters and their behaviour Look and listen to a variety of books and ask and answer questions about them. **Learning Goal** – Children talk about how they and others show feelings, talk about their own and others' behaviour, and its consequences. Take steps to resolve conflicts with others.	Talk about ways to look after ourselves on holiday. Look and listen to a variety of books and ask and answer questions about them. **Learning Goal** – Children talk about how they and others show feelings, talk about their own and others' behaviour. Understand that their own actions affect others.
Physical Development	Using rollers and cutters to make playdough people. Learning to climb and jump safely. Threading to make necklaces**.** Dancing and creating movements to music from other cultures **Learning Goal** – children show control and co-ordination and handle tools and equipment effectively.	Making a variety of emergency vehicles . Children engage in range of physical activities. Observational drawings on animals, people and plants. **Learning Goal** – To use one handed equipment (draw lines and circles) safely and appropriately.	Make animal enclosures using crates, boxes etc Use actions to engage children in movements through different environments. Plant vegetables/beans. **Learning Goal** – Children show good control and co-ordination in large and small movements. They move confidently in a range of ways, safely negotiating space. They handle equipment and tools effectively, including pencils for writing. Understand the importance of good hygiene and healthy eating.	Recreate the stories written by the children. Use actions to engage children in movements through storytelling. **Learning Goal** – Children show good control and co-ordination in large and small movements. They move confidently in a range of ways, safely negotiating space. They handle equipment and tools effectively, including pencils for writing beginning to form recognisable letters. Children able to negotiate space.	Design and create a travel agents. Talk about how we can keep safe in the sun. **Learning Goal** –handle equipment and tools effectively, including pencils for writing. Forming most of their letters correctly. Children to be able to throw and catch a ball. Children know the importance for good health of physical exercise, and a healthy diet, and talk about ways to keep healthy and safe.
Literacy	Recognizing our name. Opportunities to see adults reading and writing. Reading and writing through a range of activities both indoors and outdoors. **Learning Goal** – children recognise and attempt to write their own name. recognise captions and labels.	Writing activities in role play. Look at a range of books Make lists and labels for equipment e.g. Doctor's bag, uniform etc… **Learning Goa**l – Children read and understand simple sentences.	Make leaflets on how to care for pets. Label pictures. **Learning Goal** – Children write simple sentences which can be read by themselves and others. Children handle books carefully and know which way we read.	Write 'wanted' posters for the Gingerbread Man. Read and re-enact favourite books. Write a different version of a fairy tale story and act out. **Learning Goal** – children read simple sentences and understand them. Children write simple sentences which can be read by themselves and others.	Write posters about how to be careful in the sun to display around school. Read and re-enact favourite books. Write a about where you would like to go holiday and who to take with you. **Learning Goal** – Children write simple sentences which can be read by themselves and others.

Mathematics	Counting and finding the matching number. Recognizing and naming some 2D shapes. Finding significant numbers e.g. age. Comparing sizes e.g. Goldilocks and the three bears. Counting i.e. in Handa's Surprise **Learning Goal** – To count reliably up to 20. Understand the meaning of what the numbers represent.	Discuss shapes and discuss their properties when making 3D models Talk about height, length and weight and encouraging the associated vocabulary. Counting to 20, matching numbers to quantity. **Learning Goal** – Children use everyday language to talk about size, weight and length. Show interest in number problem and begin to represent numbers.	Order the animals according to size. Use scales to weigh farm produce. Explore 2D & 3D shapes and make farm building using them. Measure plants growth using NSM, order in height. **Learning Goal** – Use everyday language to talk about size, weight and positional language.	Build representations of the stories. Explore 2D & 3D shapes and make castles and houses using them. Estimating beans in jars. Ask the children for one more or less than their answer and how many they have altogether. **Learning Goal** – Use everyday language to talk about size and weight. • To know and order numbers to 20 and beyond. Estimating number and checking. Finding the total number in two groups.	Introduce money and shopping in role play. Order events in their summer holiday and discuss. **Learning Goal** –Use language relating to time and money. They solve problems, including doubling, halving and sharing.
Understanding the World	Naming parts of the body, e.g. singing Heads, Shoulders, Knees and Toes. Talking about when we were babies. Exploring the school environment. Looks closely at similarities, differences, patterns and change in our culture and in that of other people. **Learning Goal** – children to talk about events in their own lives. Knows some things that make them unique.	Visit from a nurse/ firefighter. Talking about the differences and similarities in job roles Look at and talk about the role of technology in certain jobs. **Learning Goal** – Children recognise that a range of technology is used in places such as schools and hospitals. Show an interest in different occupations and ways of life.	Naming different animals Talking about differences between pets and wild animals Understand the needs of animals. Growing plants. Looking and understanding what plants need to grow. Discuss how we can look after the earth. **Learning Goal** – Children learn about similarities and differences in relation to places and living things. Comment and question what they have observed.	Use ICT to read, watch and create representations. Talking about differences between good and bad characters **Learning Goal** – Children recognise that a range of technology is used in homes and at school. They select and use technology for particular purposes.	Use ICT to read, watch and create representations Talking about differences between holiday destinations. **Learning Goal** – Children recognise that a range of technology is used in homes and at school. Children can talk about past and present events in their own lives. Understand similarities and differences between their own culture and others.
Expressive Arts and Design	Choose materials of different textures to build and create. Acting out our day using the home corner. Make movements patterns to music. **Learning Goal** – to use a variety of materials and tools to explore colour and texture. Uses various construction materials. Construct enclosures.	Assemble and make a variety of emergency vehicles. Acting out going to the hospital and vets in role play. Use a variety of tools safely in order to design and make. **Learning Goal** – Children safely use and explore a variety of materials, tools and techniques experimenting with colour design and texture. Understand that they can combine different materials to create new effects. Engages in imaginative role play based on first-hand experiences.	Make wild animal face masks. Acting out going to the vets with a sick animal/hospital to see the nurse. Use a variety of tools to create a desired effect/colour. **Learning Goal** – to use a variety of materials and tools. Use shapes to represent objects. Create simple representations of events, people and objects.	Acting out traditional stories, including songs. Use a variety of tools safely in order to create buildings. **Learning Goal** Use movement to express feeling. Use props to support role play. Introduces a narrative into their play. Plays as part of a group to act. Represent their ideas through role play.	Make a largescale aeroplane, boat, caravan to use in holiday role play. Make a shop to sell real fruit/veg from around the world. **Learning Goal** – Use a variety of tools and techniques to use what they have learnt about colour design and texture in original ways. Represent their own feelings and thoughts through role play.
Music topic	**About Me** **Explore different types of body percussion** **Explore wood blocks, claves, shakers** **Tempo: Fast and Slow** **"Shalom / Hello"** **"Play & Play & Play & Stop"**	**I Feel Happy / Scared / Worried** **Explore different types of body percussion** **Explore chime bars, triangles, bells** **Pitch: High and Low** **"Bonjour / Chemcho"** **"Walking in the Rain"**		**Explore octa chimes, vibraslaps, cymbals** **Dynamics: Loud and Quiet** **I Feel Happy / Sad / Angry** **"Zudio"** **Siddur Party Show**	
Music skills	Learn to pass instruments round class in clockwise order Learn to take turns and wait patiently Perform body percussion to steady beat Perform instruments to steady beat Play instruments faster and slower, and in different ways	Learn to pass instruments round class in clockwise order Learn to take turns and wait patiently Exploring emotions through music Exploring instruments and singing voice using high and low pitches Learn to differentiate between wood and metal sounds Singing and moving to music		Perform actions and sing songs Exploring emotions through song Zudio – Learn to lead and follow choosing different motions, e.g. creeping / hopping / skipping etc. Exploring singing and playing instruments loud and soft Perform actions and dance for Siddur Party Show	